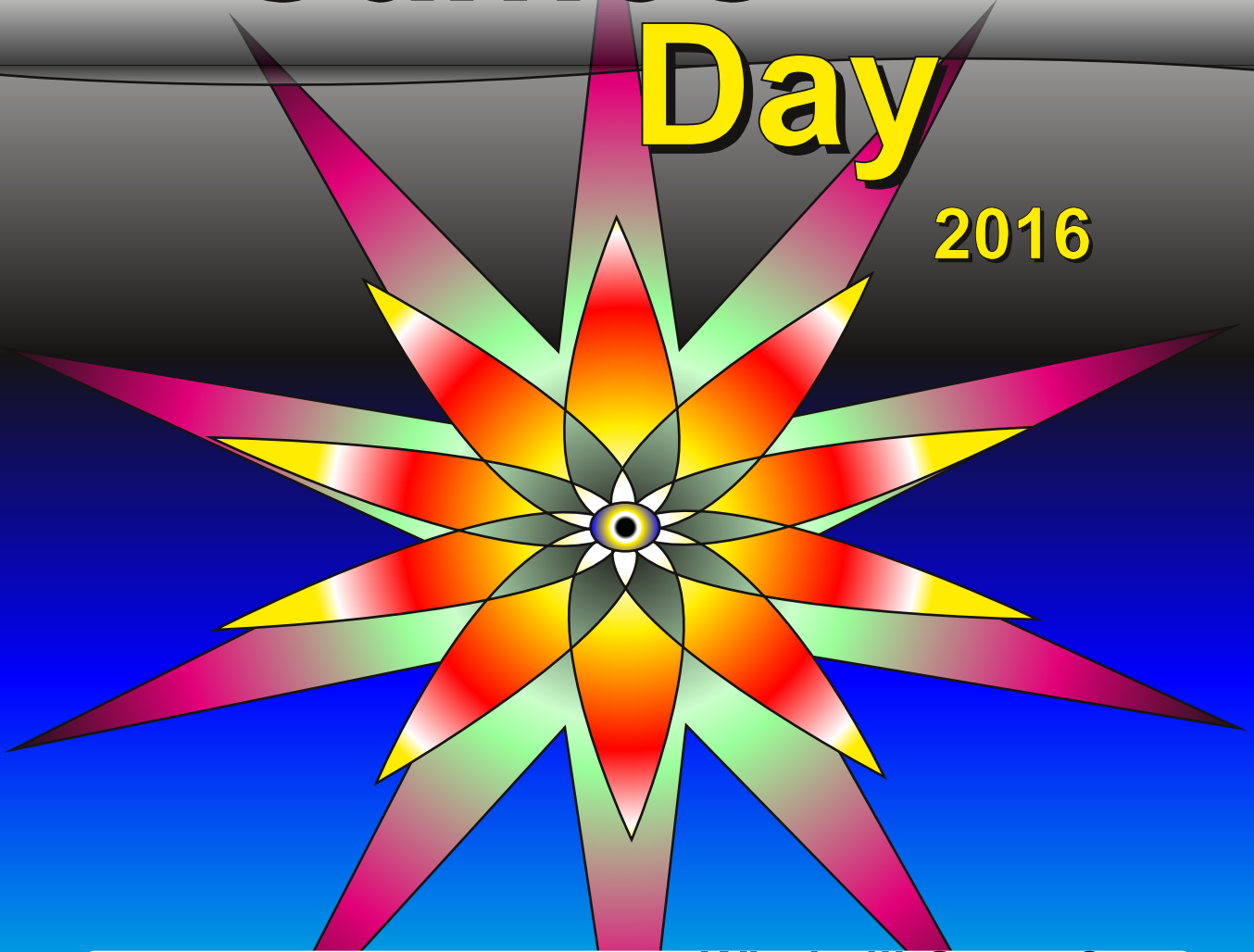


**Independent**

# **Games Day**

**2016**



Presented by **Dark Refuge Games & Windmill Game Co.**

The location:

*The Oswald Ancestral Home and Fields  
1150 Pazzelli Rd (google prefers 1113 Pazelli Rd)  
Windsor, NY 13865*

Featuring

**B.G. Osorio & Brian Keller**

with Special Game Masters:

**Adam Lobel    Nicolas Schapira    Robert Anderson**

A Free Day of Cutting Edge Tabletop Gaming in the heart of New York State.

## SCHEDULE OF EVENTS - AUGUST 22nd 2015

SIGNUPS START AT 10AM: If you arrive before 10 AM to secure parking, please be aware the signup table will not be available until 10 AM. All events are free, except *Essence of Redemption* which can only be entered with a winning raffle ticket.

<b>First Slot 11AM - 3PM</b>	<b>RPG System</b>	<b>Game Master</b>
The Paranoia Circuit	Time Shredders	Nicolas Schapira
Tokyo Masks*	Windmill Game Co.	Brian Keller
A FRAK-Tastic Time	Time Shredders	B.G. Osorio
The Angel of Death Returns	Dark Refuge	Adam Lobel

Lunch Break 3pm - 4PM

This is a camping/picnic event, make sure to bring food & water.

<b>Second Slot 4PM - 7PM</b>	<b>RPG System</b>	<b>Game Master</b>
Jupiter Knights*	Windmill Game Co.	Robert Anderson
Apprehending Uth	Dark Refuge	B.G.Osorio
Kyoto Masks*	Windmill Game Co.	Brian Keller
The Reshedian Hindengog	Dark Refuge	Adam Lobel

Dinner Break 7PM - 8PM Winners will be announced during the Dinner Break

This is a camping/picnic event, make sure to bring food & water.

### **Evening Slot 8PM - 11PM**

***Essence of Redemption*** Dark Refuge B.G.Osorio

You can pick up a raffle ticket to win a pass into the evening slot special event ***Essence of Redemption*** at the signup area. All attendees get one ticket for free, and a second if they attend one of the events with an \*. Extra tickets can also be gained with a donation of \$5.

All attendees can enjoy this audience participation event even if they did not win one of the four coveted player spots.

Open Gaming Various

**Make sure to arrive at least an hour before your game or event starts**

First Slot Events 11AM

GM

**The Paranoia Circuit**

**# of Players 4**

**Nicolas D. Schapira**

You've been living a vanilla life, ho hum and somewhat boring after your stint in local law enforcement. But recently you've been having weird dreams. Dreams where you're in your local U-Mart, usual day of shopping, when these massive hairy crablike creatures lay eggs and kill everything. You wake up with a blue flash, safely in your bed. But recently things have been weird. Cops you don't know are following you. You're getting pulled over for broken taillights that aren't broken. Men in suits look at you funny at the mall. A couple of days ago, your house was robbed, but nothing was stolen. Just messed up furniture and a broken door.

You thought you were being paranoid, until you get a strange call. "They know about your powers. A sleeper agent, someone you already know, is coming for you."

There's a knock on your door....

The Time Shredders

**Tokyo Masks**

**# of Players 5**

**Brian Keller**

In a world of Heroes... In a time of Action... When dramatic voice-overs and special effects rule the screen... TOKYO MASKS, a new superhero show from the producers who brought you Advanced Dimensional Green Ninja Educational Preparatory Super Elementary Fortress 555 brings a fresh take on Super Hero Role-Playing! Don your cape, strap on your utility belt, fire up the engines on your invisible motorbike and grab some snacks because you're in for some excitement!

Windmill Game Co.

**A FRAK-Tastic Time**

**# of Players 4**

**B.G.Osorio**

Yamada Industries has hired a team of very specific folks to recover some experimental mining technology from their competitors at O.I. But when the city floods, the team finds themselves in a dire situation with no way out. Characters will be provided by the Narrator.

The Time Shredders

**The Angel of Death Returns**

**# of Players 4**

**Adam Lobel**

All throughout the Goblin Lands the dead rot in the burning sun. Olgog, Baribur, Uth, and Krato all died in droves and there are too many to bury or revive in a timely fashion. The energy of the countless deaths feeds not only Warmonger but lesser but still dangerous threats. A long forgotten foe has been reawakened by the death that stalks the land and grown stronger then ever. The Angel of Death has returned, raising the dead in the Karaov and has begun to hunt down migrating Feral tribes to increase it's number of dead slaves. Particularly terrifying is the small but growing number of undead Krato that have been raised.

The Angel of Death must be put down before greater damage can be done, or worse, before She can join with the forces of Warmonger. Dark Refuge:The Adventure Game

**Open Gaming**

**# of Players 15**

Second Slot Events 4PM

GM

**Jupiter Knights**

**# of Players 5**

**Robert Anderson**

500 years into the future, Humanity has scattered to the Stars and Darkness in many forms came with it. War, oppression and fear dominate daily life from the Sun to Pluto. The Earth is now a military stronghold run by 3 Nations that have quieted the Globe through a campaign of protection of invaders from within the System and beyond. The Mercurians plot and undermine stability in the Solar System Unbeknownst to all, a completely new threat creeps in that wishes to destroy them all.

Can 6 Brave Warriors and their Nova Crushers look to be able to unite as one and find a way to stop the oppressive Governments ruling over everyone and try to bring Peace to an unstable Solar System so the Light of Freedom won't fade away forever? Play with the creator of this new and unique system!

Windmill Game Co.

**The Rehseidian Hindengog**

**# of Players 4**

**Adam Lobel**

The tribe of Reshed has faced many hardships which has caused some dissension within their tribe. One such voice is one of their great tribe's most skilled smiths named Lurder'na has turned his back upon the tribe due to their reliance upon the other Olgog tribes. Taking some of the best and brightest of Reshed youth he has decided to reclaim the tribes former glory by force.

Traveling to the Unen region using the chaos of war as cover, Lurder'na has infiltrated and stolen the newest experimental Hindengog created by the Tribe of Rhug'na'ru.

Using their advanced craftsmanship Lurder'na and his Gogs have upgraded the lethality of the experimental vessel, and have begun conquest of nearby regions. A call has been made to the bravest within the UTR and DC to face this new threat.

Dark Refuge

**Kyoto Masks**

**# of Players 4**

**Brian Keller**

Tokyo Masks has been a long standing show in the Golden Hour network. Executives have decided to shake things up a bit and add some new characters to the mix. Be the first to play the likes of Aria, The Mommy, and Doctor Mimebender. See if this team can contend with new villains and new threats to the city next to the city at the center of the Anime Multiverse.

Windmill Game Co.

**Apprehending UTH**

**# of Players 4**

**B.G.Osorio**

The ancient Zaodonai and WarChief Uth, once leader of the Uthvelor, and now a rogue mutated monster, is on the run from the Legions of Azrael. Stumbling upon a hidden EEF Starbase on the plane of Awareness, Uth has claimed it, killing hundreds of EEF soldiers and raising them as an Instilled Nightmare army. Now the Infamous Group 2 has been sent in to capture Uth, and VLAD Squad 44 will assist them in taking out Uth's army. A dark militaristic horror awaits...

Dark Refuge: The Adventure Game

**Open Gaming**

**# of Players 15**

## Evening Special Event

Starts at 8pm

**Essence of Redemption**

**# of Players 4**

**B.G.Osorio**

This event can only be entered by being a Narrator, Host or GM for Indie Games Day OR by gaining one of 4 winning tickets.

*In an age of conquest, few care for the fates of the common folk. As planets fall and Olgog Tribes make dark dealings, the VLAD Agency, greatest protectors of the Earther Colonies stand at a crossroads.*

*With Agent McMurphy on trial in Neo Vargas for a lifetime of shady deals and murder, the collateral damaged caused by the VLAD Agency over the years has finally come home to roost. Some say McMurphy was set up by the Old Vlad. Others say he was set up by the Itashi Loyalists. Yet others say his own VLAD Agents set him up.*

*But as a plague of Dragon Sickness breaks out in Neo Vargas during the trial, and technomantically enhanced vermin put the entire city at risk, the question isn't who set McMurphy up, it is will he survive the day of his trial...?*

Dark Refuge. Skill Level: Expert

Audience participation will be encouraged and supported.

**SUPPORT INDEPENDENT GAMES**

Dark Refuge Games



Windmill

Game

Co.

You want to play